

Main Criteria: Forward Education
Secondary Criteria: California Content Standards
Subjects: Mathematics, Science, Technology Education
Grades: 11, 12, Key Stage 4

Forward Education

Autonomous Electric Vehicles of the Future

California Content Standards

Mathematics

Grade 11 - Adopted: 2013

CONTENT STANDARD / DOMAIN / PART	CA.CC.M P.	Standards for Mathematical Practice
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PERFORMANCE STANDARD / MODE	MP.1.	Make sense of problems and persevere in solving them.
PERFORMANCE STANDARD / MODE	MP.2.	Reason abstractly and quantitatively.
PERFORMANCE STANDARD / MODE	MP.3.	Construct viable arguments and critique the reasoning of others.
PERFORMANCE STANDARD / MODE	MP.4.	Model with mathematics.
PERFORMANCE STANDARD / MODE	MP.8.	Look for and express regularity in repeated reasoning.

CONTENT STANDARD / DOMAIN / PART	CA.AI.	Algebra I
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PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships. [Linear, quadratic, and exponential (integer inputs only); for A.CED.3 linear only]

FOUNDATION / PROFICIENCY LEVEL	A-CED.2.	Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
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CONTENT STANDARD / DOMAIN / PART	CA.AI.	Algebra I
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PERFORMANCE STANDARD / MODE	A-REI.	Algebra: Reasoning with Equations and Inequalities
EXPECTATION / SUBSTRAND		Understand solving equations as a process of reasoning and explain the reasoning. [Master linear; learn as general principle.]

FOUNDATION / PROFICIENCY LEVEL	A-REI.1.	Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution method.
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CONTENT STANDARD / DOMAIN / PART	CA.AI.	Algebra I
PERFORMANCE STANDARD / MODE	F-IF.	Functions: Interpreting Functions
EXPECTATION / SUBSTRAND		Analyze functions using different representations. [Linear, exponential, quadratic, absolute value, step, piecewise-defined]

FOUNDATION / PROFICIENCY LEVEL	F-IF.7.	Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases.
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GRADE LEVEL EXPECTATION	F-IF.7.a.	Graph linear and quadratic functions and show intercepts, maxima, and minima.
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CONTENT STANDARD / DOMAIN / PART	CA.AI.	Algebra I
PERFORMANCE STANDARD / MODE	F-LE.	Functions: Linear, Quadratic, and Exponential Models
EXPECTATION / SUBSTRAND		Construct and compare linear, quadratic, and exponential models and solve problems.

FOUNDATION / PROFICIENCY LEVEL	F-LE.1.	Distinguish between situations that can be modeled with linear functions and with exponential functions.
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GRADE LEVEL EXPECTATION	F-LE.1.a.	Prove that linear functions grow by equal differences over equal intervals, and that exponential functions grow by equal factors over equal intervals.
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CONTENT STANDARD / DOMAIN / PART	CA.G.	Geometry
PERFORMANCE STANDARD / MODE	G-GPE.	Geometry: Expressing Geometric Properties with Equations
EXPECTATION / SUBSTRAND		Use coordinates to prove simple geometric theorems algebraically. [Include distance formula; relate to Pythagorean Theorem.]

FOUNDATION / PROFICIENCY LEVEL	G-GPE.5.	Prove the slope criteria for parallel and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a given line that passes through a given point).
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CONTENT STANDARD / DOMAIN / PART	CA.AII.	Algebra II
PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships. [Equations using all available types of expressions, including simple root functions]

FOUNDATION / PROFICIENCY LEVEL	A-CED.2.	Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
CONTENT STANDARD / DOMAIN / PART	CA.MI.	Mathematics I
PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships. [Linear and exponential (integer inputs only); for A.CED.3, linear only]

FOUNDATION / PROFICIENCY LEVEL	A-CED.2.	Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
CONTENT STANDARD / DOMAIN / PART	CA.MI.	Mathematics I
PERFORMANCE STANDARD / MODE	A-REI.	Algebra: Reasoning with Equations and Inequalities
EXPECTATION / SUBSTRAND		Understand solving equations as a process of reasoning and explain the reasoning. [Master linear; learn as general principle.]

FOUNDATION / PROFICIENCY LEVEL	A-REI.1.	Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution method.
CONTENT STANDARD / DOMAIN / PART	CA.MI.	Mathematics I
PERFORMANCE STANDARD / MODE	F-IF.	Functions: Interpreting Functions
EXPECTATION / SUBSTRAND		Analyze functions using different representations. [Linear and exponential]

FOUNDATION / PROFICIENCY LEVEL	F-IF.7.	Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases.
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GRADE LEVEL EXPECTATION	F-IF.7.a.	Graph linear and quadratic functions and show intercepts, maxima, and minima.
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CONTENT STANDARD / DOMAIN / PART	CA.MI.	Mathematics I
PERFORMANCE STANDARD / MODE	F-LE.	Functions: Linear, Quadratic, and Exponential Models
EXPECTATION / SUBSTRAND		Construct and compare linear, quadratic, and exponential models and solve problems. [Linear and exponential]
FOUNDATION / PROFICIENCY LEVEL	F-LE.1.	Distinguish between situations that can be modeled with linear functions and with exponential functions.

GRADE LEVEL EXPECTATION	F-LE.1.a.	Prove that linear functions grow by equal differences over equal intervals, and that exponential functions grow by equal factors over equal intervals.
CONTENT STANDARD / DOMAIN / PART	CA.MI.	Mathematics I
PERFORMANCE STANDARD / MODE	G-GPE.	Geometry: Expressing Geometric Properties with Equations
EXPECTATION / SUBSTRAND		Use coordinates to prove simple geometric theorems algebraically. [Include distance formula; relate to Pythagorean Theorem.]

FOUNDATION / PROFICIENCY LEVEL
G-GPE.5. Prove the slope criteria for parallel and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a given line that passes through a given point).

CONTENT STANDARD / DOMAIN / PART	CA.MII.	Mathematics II
PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships.

FOUNDATION / PROFICIENCY LEVEL
A-CED.2. Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.

CONTENT STANDARD / DOMAIN / PART	CA.MII.	Mathematics II
PERFORMANCE STANDARD / MODE	F-IF.	Functions: Interpreting Functions
EXPECTATION / SUBSTRAND		Analyze functions using different representations. [Linear, exponential, quadratic, absolute value, step, piecewise-defined]
FOUNDATION / PROFICIENCY LEVEL	F-IF.7.	Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases.

GRADE LEVEL EXPECTATION
F-IF.7.a. Graph linear and quadratic functions and show intercepts, maxima, and minima.

CONTENT STANDARD / DOMAIN / PART	CA.MIII.	Mathematics III
PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships. [Equations using all available types of expressions, including simple root functions]

FOUNDATION / PROFICIENCY LEVEL
A-CED.2. Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.

CONTENT STANDARD / DOMAIN / PART	CA.PC.	Precalculus
PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships.

FOUNDATION / PROFICIENCY LEVEL A-CED.2. Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.

**California Content Standards
Mathematics
Grade 12 - Adopted: 2013**

CONTENT STANDARD / DOMAIN / PART	CA.CC.M.P.	Standards for Mathematical Practice
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PERFORMANCE STANDARD / MODE MP.1. Make sense of problems and persevere in solving them.

PERFORMANCE STANDARD / MODE MP.2. Reason abstractly and quantitatively.

PERFORMANCE STANDARD / MODE MP.3. Construct viable arguments and critique the reasoning of others.

PERFORMANCE STANDARD / MODE MP.4. Model with mathematics.

PERFORMANCE STANDARD / MODE MP.8. Look for and express regularity in repeated reasoning.

CONTENT STANDARD / DOMAIN / PART	CA.AI.	Algebra I
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PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
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EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships. [Linear, quadratic, and exponential (integer inputs only); for A.CED.3 linear only]
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FOUNDATION / PROFICIENCY LEVEL A-CED.2. Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.

CONTENT STANDARD / DOMAIN / PART	CA.AI.	Algebra I
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PERFORMANCE STANDARD / MODE	A-REI.	Algebra: Reasoning with Equations and Inequalities
EXPECTATION / SUBSTRAND		Understand solving equations as a process of reasoning and explain the reasoning. [Master linear; learn as general principle.]

FOUNDATION / PROFICIENCY LEVEL A-REI.1. Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution method.

CONTENT STANDARD / DOMAIN / PART	CA.AI.	Algebra I
PERFORMANCE STANDARD / MODE	F-IF.	Functions: Interpreting Functions
EXPECTATION / SUBSTRAND		Analyze functions using different representations. [Linear, exponential, quadratic, absolute value, step, piecewise-defined]
FOUNDATION / PROFICIENCY LEVEL	F-IF.7.	Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases.

GRADE LEVEL EXPECTATION F-IF.7.a. Graph linear and quadratic functions and show intercepts, maxima, and minima.

CONTENT STANDARD / DOMAIN / PART	CA.AI.	Algebra I
PERFORMANCE STANDARD / MODE	F-LE.	Functions: Linear, Quadratic, and Exponential Models
EXPECTATION / SUBSTRAND		Construct and compare linear, quadratic, and exponential models and solve problems.
FOUNDATION / PROFICIENCY LEVEL	F-LE.1.	Distinguish between situations that can be modeled with linear functions and with exponential functions.

GRADE LEVEL EXPECTATION F-LE.1.a. Prove that linear functions grow by equal differences over equal intervals, and that exponential functions grow by equal factors over equal intervals.

CONTENT STANDARD / DOMAIN / PART	CA.G.	Geometry
PERFORMANCE STANDARD / MODE	G-GPE.	Geometry: Expressing Geometric Properties with Equations
EXPECTATION / SUBSTRAND		Use coordinates to prove simple geometric theorems algebraically. [Include distance formula; relate to Pythagorean Theorem.]

FOUNDATION / PROFICIENCY LEVEL G-GPE.5. Prove the slope criteria for parallel and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a given line that passes through a given point).

CONTENT STANDARD / DOMAIN / PART	CA.AII.	Algebra II
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PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships. [Equations using all available types of expressions, including simple root functions]

FOUNDATION / PROFICIENCY LEVEL
A-CED.2. Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.

CONTENT STANDARD / DOMAIN / PART	CA.MI.	Mathematics I
PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships. [Linear and exponential (integer inputs only); for A.CED.3, linear only]

FOUNDATION / PROFICIENCY LEVEL
A-CED.2. Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.

CONTENT STANDARD / DOMAIN / PART	CA.MI.	Mathematics I
PERFORMANCE STANDARD / MODE	A-REI.	Algebra: Reasoning with Equations and Inequalities
EXPECTATION / SUBSTRAND		Understand solving equations as a process of reasoning and explain the reasoning. [Master linear; learn as general principle.]

FOUNDATION / PROFICIENCY LEVEL
A-REI.1. Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution method.

CONTENT STANDARD / DOMAIN / PART	CA.MI.	Mathematics I
PERFORMANCE STANDARD / MODE	F-IF.	Functions: Interpreting Functions
EXPECTATION / SUBSTRAND		Analyze functions using different representations. [Linear and exponential]
FOUNDATION / PROFICIENCY LEVEL	F-IF.7.	Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases.

GRADE LEVEL EXPECTATION
F-IF.7.a. Graph linear and quadratic functions and show intercepts, maxima, and minima.

CONTENT STANDARD / DOMAIN / PART	CA.MI.	Mathematics I
PERFORMANCE STANDARD / MODE	F-LE.	Functions: Linear, Quadratic, and Exponential Models
EXPECTATION / SUBSTRAND		Construct and compare linear, quadratic, and exponential models and solve problems. [Linear and exponential]

FOUNDATION / PROFICIENCY LEVEL	F-LE.1.	Distinguish between situations that can be modeled with linear functions and with exponential functions.
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GRADE LEVEL EXPECTATION F-LE.1.a. Prove that linear functions grow by equal differences over equal intervals, and that exponential functions grow by equal factors over equal intervals.

CONTENT STANDARD / DOMAIN / PART	CA.MI.	Mathematics I
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PERFORMANCE STANDARD / MODE	G-GPE.	Geometry: Expressing Geometric Properties with Equations
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EXPECTATION / SUBSTRAND		Use coordinates to prove simple geometric theorems algebraically. [Include distance formula; relate to Pythagorean Theorem.]
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FOUNDATION / PROFICIENCY LEVEL G-GPE.5. Prove the slope criteria for parallel and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a given line that passes through a given point).

CONTENT STANDARD / DOMAIN / PART	CA.MII.	Mathematics II
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PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
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EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships.
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FOUNDATION / PROFICIENCY LEVEL A-CED.2. Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.

CONTENT STANDARD / DOMAIN / PART	CA.MII.	Mathematics II
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PERFORMANCE STANDARD / MODE	F-IF.	Functions: Interpreting Functions
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EXPECTATION / SUBSTRAND		Analyze functions using different representations. [Linear, exponential, quadratic, absolute value, step, piecewise-defined]
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FOUNDATION / PROFICIENCY LEVEL	F-IF.7.	Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases.
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GRADE LEVEL EXPECTATION F-IF.7.a. Graph linear and quadratic functions and show intercepts, maxima, and minima.

CONTENT STANDARD / DOMAIN / PART	CA.MIII.	Mathematics III
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PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
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EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships. [Equations using all available types of expressions, including simple root functions]
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FOUNDATION / PROFICIENCY LEVEL	A-CED.2.	Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
CONTENT STANDARD / DOMAIN / PART	CA.PC.	Precalculus
PERFORMANCE STANDARD / MODE	A-CED.	Algebra: Creating Equations
EXPECTATION / SUBSTRAND		Create equations that describe numbers or relationships.

FOUNDATION / PROFICIENCY LEVEL A-CED.2. Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.

**California Content Standards
Science
Grade 11 - Adopted: 2013**

CONTENT STANDARD / DOMAIN / PART	CA.HS-PS.	PHYSICAL SCIENCE
PERFORMANCE STANDARD / MODE	HS-PS1.	Matter and Its Interactions
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL HS-PS1-4. Develop a model to illustrate that the release or absorption of energy from a chemical reaction system depends upon the changes in total bond energy.

CONTENT STANDARD / DOMAIN / PART	CA.HS-PS.	PHYSICAL SCIENCE
PERFORMANCE STANDARD / MODE	HS-PS3.	Energy
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL HS-PS3-3. Design, build, and refine a device that works within given constraints to convert one form of energy into another form of energy.

CONTENT STANDARD / DOMAIN / PART	CA.HS-PS.	PHYSICAL SCIENCE
PERFORMANCE STANDARD / MODE	HS-PS4.	Waves and Their Applications in Technologies for Information Transfer
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL HS-PS4-2. Evaluate questions about the advantages of using a digital transmission and storage of information.

CONTENT STANDARD / DOMAIN / PART	CA.HS-LS.	LIFE SCIENCE
PERFORMANCE STANDARD / MODE	HS-LS2.	Ecosystems: Interactions, Energy, and Dynamics
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL HS-LS2-7. Design, evaluate, and refine a solution for reducing the impacts of human activities on the environment and biodiversity.

CONTENT STANDARD / DOMAIN / PART	CA.HS-ESS.	EARTH AND SPACE SCIENCE
PERFORMANCE STANDARD / MODE	HS-ESS2.	Earth's Systems
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL HS-ESS2-4. Use a model to describe how variations in the flow of energy into and out of Earth's systems result in changes in climate.

CONTENT STANDARD / DOMAIN / PART	CA.HS-ESS.	EARTH AND SPACE SCIENCE
PERFORMANCE STANDARD / MODE	HS-ESS3.	Earth and Human Activity
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL HS-ESS3-1. Construct an explanation based on evidence for how the availability of natural resources, occurrence of natural hazards, and changes in climate have influenced human activity.

FOUNDATION / PROFICIENCY LEVEL HS-ESS3-2. Evaluate competing design solutions for developing, managing, and utilizing energy and mineral resources based on cost-benefit ratios.

FOUNDATION / PROFICIENCY LEVEL HS-ESS3-3. Create a computational simulation to illustrate the relationships among management of natural resources, the sustainability of human populations, and biodiversity.

FOUNDATION / PROFICIENCY LEVEL HS-ESS3-4. Evaluate or refine a technological solution that reduces impacts of human activities on natural systems.

FOUNDATION / PROFICIENCY LEVEL	HS-ESS3-6.	Use a computational representation to illustrate the relationships among Earth systems and how those relationships are being modified due to human activity.
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CONTENT STANDARD / DOMAIN / PART	CA.HS-ETS.	ENGINEERING DESIGN
PERFORMANCE STANDARD / MODE	HS-ETS1.	Engineering Design
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL	HS-ETS1-1.	Analyze a major global challenge to specify qualitative and quantitative criteria and constraints for solutions that account for societal needs and wants.
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FOUNDATION / PROFICIENCY LEVEL	HS-ETS1-2.	Design a solution to a complex real-world problem by breaking it down into smaller, more manageable problems that can be solved through engineering.
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FOUNDATION / PROFICIENCY LEVEL	HS-ETS1-3.	Evaluate a solution to a complex real-world problem based on prioritized criteria and trade-offs that account for a range of constraints, including cost, safety, reliability, and aesthetics, as well as possible social, cultural, and environmental impacts.
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CONTENT STANDARD / DOMAIN / PART	CA.RST.11-12.	Reading Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Key Ideas and Details

EXPECTATION / SUBSTRAND	RST.11-12.2.	Determine the central ideas or conclusions of a text; summarize complex concepts, processes, or information presented in a text by paraphrasing them in simpler but still accurate terms.
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EXPECTATION / SUBSTRAND	RST.11-12.3.	Follow precisely a complex multistep procedure when carrying out experiments, taking measurements, or performing technical tasks; analyze the specific results based on explanations in the text.
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CONTENT STANDARD / DOMAIN / PART	CA.RST.11-12.	Reading Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Craft and Structure

EXPECTATION / SUBSTRAND	RST.11-12.4.	Determine the meaning of symbols, key terms, and other domain-specific words and phrases as they are used in a specific scientific or technical context relevant to grades 11–12 texts and topics.
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EXPECTATION / SUBSTRAND	RST.11-12.5.	Analyze how the text structures information or ideas into categories or hierarchies, demonstrating understanding of the information or ideas.
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CONTENT STANDARD / DOMAIN / PART	CA.RST.11-12.	Reading Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Integration of Knowledge and Ideas

EXPECTATION / SUBSTRAND	RST.11-12.9.	Synthesize information from a range of sources (e.g., texts, experiments, simulations) into a coherent understanding of a process, phenomenon, or concept, resolving conflicting information when possible.
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CONTENT STANDARD / DOMAIN / PART	CA.RST.11-12.	Reading Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Range of Reading and Level of Text Complexity

EXPECTATION / SUBSTRAND	RST.11-12.10.	By the end of grade 12, read and comprehend science/technical texts in the grades 11–12 text complexity band independently and proficiently.
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CONTENT STANDARD / DOMAIN / PART	CA.WHST.11-12.	Writing Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Text Types and Purposes
EXPECTATION / SUBSTRAND	WHST.11-12.2.	Write informative/explanatory texts, including the narration of historical events, scientific procedures/experiments, or technical processes.

FOUNDATION / PROFICIENCY LEVEL	WHST.11-12.2.d.	Use precise language, domain-specific vocabulary and techniques such as metaphor, simile, and analogy to manage the complexity of the topic; convey a knowledgeable stance in a style that responds to the discipline and context as well as to the expertise of likely readers.
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CONTENT STANDARD / DOMAIN / PART	CA.WHST.11-12.	Writing Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Production and Distribution of Writing

EXPECTATION / SUBSTRAND	WHST.11-12.4.	Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience.
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EXPECTATION / SUBSTRAND	WHST.11-12.6.	Use technology, including the Internet, to produce, publish, and update individual or shared writing products in response to ongoing feedback, including new arguments or information.
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**California Content Standards
Science
Grade 12 - Adopted: 2013**

CONTENT STANDARD / DOMAIN / PART	CA.HS-PS.	PHYSICAL SCIENCE
PERFORMANCE STANDARD / MODE	HS-PS1.	Matter and Its Interactions
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL	HS-PS1-4.	Develop a model to illustrate that the release or absorption of energy from a chemical reaction system depends upon the changes in total bond energy.
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CONTENT STANDARD / DOMAIN / PART	CA.HS-PS.	PHYSICAL SCIENCE
PERFORMANCE STANDARD / MODE	HS-PS3.	Energy
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL HS-PS3-3. Design, build, and refine a device that works within given constraints to convert one form of energy into another form of energy.

CONTENT STANDARD / DOMAIN / PART	CA.HS-PS.	PHYSICAL SCIENCE
PERFORMANCE STANDARD / MODE	HS-PS4.	Waves and Their Applications in Technologies for Information Transfer
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL HS-PS4-2. Evaluate questions about the advantages of using a digital transmission and storage of information.

CONTENT STANDARD / DOMAIN / PART	CA.HS-LS.	LIFE SCIENCE
PERFORMANCE STANDARD / MODE	HS-LS2.	Ecosystems: Interactions, Energy, and Dynamics
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL HS-LS2-7. Design, evaluate, and refine a solution for reducing the impacts of human activities on the environment and biodiversity.

CONTENT STANDARD / DOMAIN / PART	CA.HS-ESS.	EARTH AND SPACE SCIENCE
PERFORMANCE STANDARD / MODE	HS-ESS2.	Earth's Systems
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:

FOUNDATION / PROFICIENCY LEVEL HS-ESS2-4. Use a model to describe how variations in the flow of energy into and out of Earth's systems result in changes in climate.

CONTENT STANDARD / DOMAIN / PART	CA.HS-ESS.	EARTH AND SPACE SCIENCE
PERFORMANCE STANDARD / MODE	HS-ESS3.	Earth and Human Activity

EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:
FOUNDATION / PROFICIENCY LEVEL	HS-ESS3-1.	Construct an explanation based on evidence for how the availability of natural resources, occurrence of natural hazards, and changes in climate have influenced human activity.
FOUNDATION / PROFICIENCY LEVEL	HS-ESS3-2.	Evaluate competing design solutions for developing, managing, and utilizing energy and mineral resources based on cost-benefit ratios.
FOUNDATION / PROFICIENCY LEVEL	HS-ESS3-3.	Create a computational simulation to illustrate the relationships among management of natural resources, the sustainability of human populations, and biodiversity.
FOUNDATION / PROFICIENCY LEVEL	HS-ESS3-4.	Evaluate or refine a technological solution that reduces impacts of human activities on natural systems.
FOUNDATION / PROFICIENCY LEVEL	HS-ESS3-6.	Use a computational representation to illustrate the relationships among Earth systems and how those relationships are being modified due to human activity.
CONTENT STANDARD / DOMAIN / PART	CA.HS-ETS.	ENGINEERING DESIGN
PERFORMANCE STANDARD / MODE	HS-ETS1.	Engineering Design
EXPECTATION / SUBSTRAND		Students who demonstrate understanding can:
FOUNDATION / PROFICIENCY LEVEL	HS-ETS1-1.	Analyze a major global challenge to specify qualitative and quantitative criteria and constraints for solutions that account for societal needs and wants.
FOUNDATION / PROFICIENCY LEVEL	HS-ETS1-2.	Design a solution to a complex real-world problem by breaking it down into smaller, more manageable problems that can be solved through engineering.
FOUNDATION / PROFICIENCY LEVEL	HS-ETS1-3.	Evaluate a solution to a complex real-world problem based on prioritized criteria and trade-offs that account for a range of constraints, including cost, safety, reliability, and aesthetics, as well as possible social, cultural, and environmental impacts.
CONTENT STANDARD / DOMAIN / PART	CA.RST.11-12.	Reading Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Key Ideas and Details
EXPECTATION / SUBSTRAND	RST.11-12.2.	Determine the central ideas or conclusions of a text; summarize complex concepts, processes, or information presented in a text by paraphrasing them in simpler but still accurate terms.
EXPECTATION / SUBSTRAND	RST.11-12.3.	Follow precisely a complex multistep procedure when carrying out experiments, taking measurements, or performing technical tasks; analyze the specific results based on explanations in the text.

CONTENT STANDARD / DOMAIN / PART	CA.RST.11-12.	Reading Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Craft and Structure

EXPECTATION / SUBSTRAND RST.11-12.4. Determine the meaning of symbols, key terms, and other domain-specific words and phrases as they are used in a specific scientific or technical context relevant to grades 11–12 texts and topics.

EXPECTATION / SUBSTRAND RST.11-12.5. Analyze how the text structures information or ideas into categories or hierarchies, demonstrating understanding of the information or ideas.

CONTENT STANDARD / DOMAIN / PART	CA.RST.11-12.	Reading Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Integration of Knowledge and Ideas

EXPECTATION / SUBSTRAND RST.11-12.9. Synthesize information from a range of sources (e.g., texts, experiments, simulations) into a coherent understanding of a process, phenomenon, or concept, resolving conflicting information when possible.

CONTENT STANDARD / DOMAIN / PART	CA.RST.11-12.	Reading Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Range of Reading and Level of Text Complexity

EXPECTATION / SUBSTRAND RST.11-12.10. By the end of grade 12, read and comprehend science/technical texts in the grades 11–12 text complexity band independently and proficiently.

CONTENT STANDARD / DOMAIN / PART	CA.WHST.11-12.	Writing Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Text Types and Purposes
EXPECTATION / SUBSTRAND	WHST.11-12.2.	Write informative/explanatory texts, including the narration of historical events, scientific procedures/experiments, or technical processes.

FOUNDATION / PROFICIENCY LEVEL WHST.11-12.2.d. Use precise language, domain-specific vocabulary and techniques such as metaphor, simile, and analogy to manage the complexity of the topic; convey a knowledgeable stance in a style that responds to the discipline and context as well as to the expertise of likely readers.

CONTENT STANDARD / DOMAIN / PART	CA.WHST.11-12.	Writing Standards for Literacy in Science and Technical Subjects
PERFORMANCE STANDARD / MODE		Production and Distribution of Writing

EXPECTATION / SUBSTRAND WHST.11-12.4. Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience.

EXPECTATION / SUBSTRAND WHST.11-12.6. Use technology, including the Internet, to produce, publish, and update individual or shared writing products in response to ongoing feedback, including new arguments or information.

**California Content Standards
Technology Education
Grade 11 - Adopted: 2018**

CONTENT STANDARD / DOMAIN / PART		Computer Science Core Practices
PERFORMANCE STANDARD / MODE	P3.	Core Practice 3 – Recognizing and Defining Computational Problems

EXPECTATION / SUBSTRAND P3.1. Identify complex, interdisciplinary, real-world problems that can be solved computationally.

CONTENT STANDARD / DOMAIN / PART		Computer Science Standards – Core
PERFORMANCE STANDARD / MODE		Algorithms & Programming
EXPECTATION / SUBSTRAND		Algorithms

FOUNDATION / PROFICIENCY LEVEL 9-12.AP.12. Design algorithms to solve computational problems using a combination of original and existing algorithms. (P4.2, P5.1)

CONTENT STANDARD / DOMAIN / PART		Computer Science Standards – Specialty
PERFORMANCE STANDARD / MODE		Algorithms & Programming
EXPECTATION / SUBSTRAND		Modularity

FOUNDATION / PROFICIENCY LEVEL 9-12S.AP.17. Construct solutions to problems using student-created components, such as procedures, modules, and/or objects. (P4.3, P5.2)

**California Content Standards
Technology Education
Grade 12 - Adopted: 2018**

CONTENT STANDARD / DOMAIN / PART		Computer Science Core Practices
PERFORMANCE STANDARD / MODE	P3.	Core Practice 3 – Recognizing and Defining Computational Problems

EXPECTATION / SUBSTRAND P3.1. Identify complex, interdisciplinary, real-world problems that can be solved computationally.

CONTENT STANDARD / DOMAIN / PART		Computer Science Standards – Core
PERFORMANCE STANDARD / MODE		Algorithms & Programming

EXPECTATION / SUBSTRAND		Algorithms
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FOUNDATION / PROFICIENCY LEVEL 9-12.AP.12. Design algorithms to solve computational problems using a combination of original and existing algorithms. (P4.2, P5.1)

CONTENT STANDARD / DOMAIN / PART		Computer Science Standards – Specialty
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PERFORMANCE STANDARD / MODE		Algorithms & Programming
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EXPECTATION / SUBSTRAND		Modularity
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FOUNDATION / PROFICIENCY LEVEL 9-12S.AP.17. Construct solutions to problems using student-created components, such as procedures, modules, and/or objects. (P4.3, P5.2)